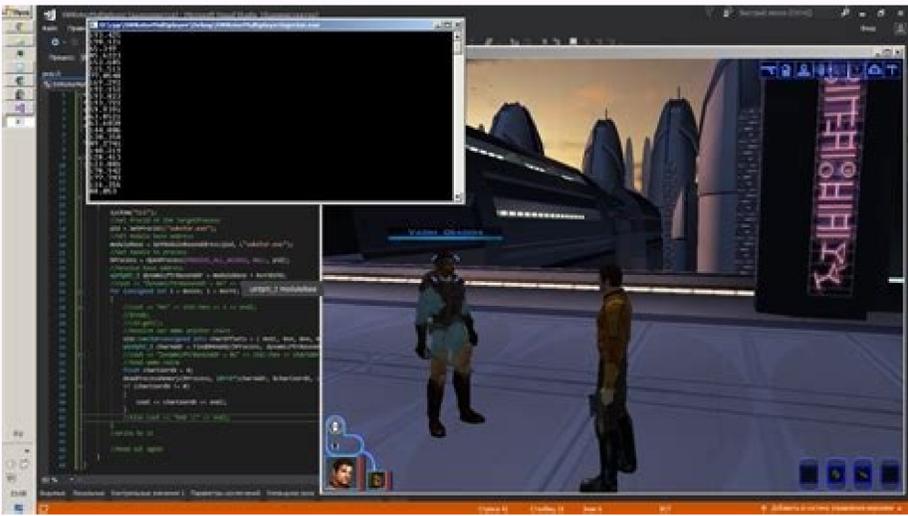


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Kotor 2 character creation guide 2020 list



Then, he leaves for the former Jedi Enclave on Dantooine, where all the missing Jedi Masters are to be reunited. For the other two classes, you should pick either Jedi Weapon Master or Sith Marauder. Since then, T3-M4 has remained in Surik's team and followed her on her journey across the galaxy. She was deeply committed to the Jedi Code and felt betrayed when Meetra Surik defied the Council and followed Revan to fight in the Mandalorian Wars. ModDB. Surik refuses and fights her way back to Khoonda. Surik saves T3-M4 and they escape from Peragus together just before the system is destroyed. Surik then confronts Kreia in the Trayus Core. The Sith, who have joined the civil war on Vaklu's side, are using the tomb of Freedon Nadd on Dxun as their base of operations. After the Battle of Rakata Prime, Revan left for the Unknown Regions and gave T3-M4 special instructions to seek any Jedi for help if they lost contact with each other. At that moment, Kreia appears, berates the Jedi Masters for their arrogance and ignorance, and uses an extreme form of Force drain to make them undergo the same loss Surik felt at Malachor V. After the Jedi Civil War ended, Ordo claimed the position of Mandalore (leader of the Mandalorians) with Revan's help. Archived from the original on June 7, 2009. kotaku.com.au. After performing a number of feats, Surik gains the Mandalorians' trust and respect. When the group assembles again on the Ebon Hawk, T3-M4 informs Surik that it has secretly downloaded a holorecord of her trial from Atris's archives. She decides to find them to discuss a plan of action against the Sith and figure out why she has lost her connection to the Force. According to the game's producers, the change of developers was primarily due to BioWare's occupation with other titles, such as Jade Empire and Dragon Age. blog.gameagent.com. He built his base on the forest moon of Dxun and started working on reuniting the scattered Mandalorian clans and rebuilding Mandalorian power. We've taken a good long look at the attributes, skills, and feats that you should focus on getting as soon as you possibly can. After that, he decides to join Surik on her quest to reunite the surviving Jedi and defeat the Sith. Ten years before the events of the story, Surik fought as a Jedi General alongside Revan during the Mandalorian Wars. In the Trayus Academy, Surik defeats the Sith forces and duels Darth Sion. † The Old Republic: Revan † STAR WARS™ Knights of the Old Republic™ II - The Sith Lords™. The Jedi Masters conclude that Surik has regained her connection to the Force by feeding on the life energy of her companions through her ability to form Force bonds with them. Sequels[] Both Obsidian and LucasArts have expressed a desire to yet again expand upon the franchise, LucasArts' representatives stating they have no intention of abandoning Knights of the Old Republic. Credits[] Voice cast[] Crew[] Art[] Lead Artist - Aaron J. Although Mical is initially reluctant to reveal his past, he eventually tells her about his Jedi training and how he met her before in his childhood. Aim for a balanced set of attributes, and a mix between combat and support feats and powers. Ordo promises to provide Surik passage to Iziz if she impresses him and his Mandalorian followers. Amid the turmoil, the evil Sith have spread across the galaxy, hunting down and destroying the remaining Jedi Knights. While exploring the ruins of the Jedi Enclave on Dantooine, Mical encounters Meetra Surik, who is searching for the surviving Jedi Masters. Archived from the original on April 17, 2006. When Meetra Surik arrives at Citadel Station, Atris sends Handmaiden to steal the Ebon Hawk and lure Surik to the academy. From the beginning, the production team had decided that the general atmosphere of the universe would be much darker than in Knights of the Old Republic and that the situation for the Jedi would be grim.[7] Chris Avellone, Lead designer for the project, felt that it would be a challenging task to create a sequel to what he felt was an amazing story that BioWare had developed for the original Knights of the Old Republic and that there would be a lot of pressure created for the team. Mical (Disciple[] Mical Gizka (also known as Disciple) is a Force-sensitive Human who was briefly trained in the Jedi Enclave on Dantooine. After Surik helps Chent clear his name, he arranges for her to meet Jedi Master Kavarr, who has been secretly serving as an advisor to the Queen. Formerly a warrior serving under Exar Kun, he was killed in battle during the Great Sith War. Now a historian and soldier in the service of the Republic, Mical has been sent by Admiral Carth Onasi to protect any Jedi artifacts he can find in the ruins. With support from forces loyal to Queen Talia, she fights her way up the Sky Ramp and into the Royal Palace. † The New Essential Chronology dates the events of Star Wars: Knights of the Old Republic II: The Sith Lords to 3951 BBY. The shuttle crash-lands on a polar plateau after being shot down by three HK-50 assassin droids. Consular This is the character to pick if you want to focus on Force powers over combat. In fact, she did so herself when she created a wound in the Force by activating the Mass Shadow Generator during the Battle of Malachor V; the trauma of sensing so many deaths through the Force caused her to instinctively sever her connection to the Force. Along with the Telos Security Force and reinforcements from the Republic, Dantooine and Onderon, Surik and her companions fight the Sith and clear the station of enemy forces. Light side or dark side? General Vaklu has declared martial law and has been rallying support for a coup against his cousin, Queen Talia. Hanharr[] Hanharr Hanharr is a Wookiee male from Kashyyyk. However, her plan backfired when Darth Nihilus showed up and used his Force drain to destroy all life on Katar—leaving only Visas Marr alive. classification.gov.au. He sought to preserve the Jedi's legacy by becoming a historian and soldier in the service of the Republic. Surik shows up and convinces Atris to join the fight against the Sith and find the other surviving Jedi Masters. The Sith Lords was constructed using an updated version of the original Knights of the Old Republic Odyssey engine, which Obsidian obtained from BioWare. However, against Atris's expectations, Surik does not kill her and spares her life instead. When you're building one you should think about focusing on Strength, Dexterity, and Constitution. store.steampowered.com. After defeating Marr, she shows kindness towards Marr, who, in return, pledges allegiance to Surik. Realizing that perhaps she can find her true self if she will simply let go of her flawed ideas about the Jedi, Atris awaits judgement at her sanctum of Sith holocrons within the Telos academy. Canderous Ordo (Mandalore[] Canderous Ordo as Mandalore Canderous Ordo (also known as Mandalore) is a Mandalorian who fought in the Mandalorian Wars against the Republic. After the battle, Lamar answers Surik's questions and teaches her a new lightsaber form or new Force power. Team Gizka's project was the first of these, founded in 2004 to promise restored content and save the cut M4-78 Droid planet. He also got into a conflict with Mira. He carries with him the guilt and shame of being ultimately responsible for so many deaths—both on the surface and in the orbiting fleets—when the device was activated to end the battle. After destroying the droids, Surik discovers a Jedi academy hidden beneath the plateau. Korriban[] Surik's final stop during her search for the missing Jedi Masters is the Sith homeworld of Korriban. griskey.com. † KOTOR MMO in development? When Meetra Surik returns to the galaxy after ten years of absence, Sion becomes obsessed with hunting her down. She evades him during each encounter. Once Surik arrives in Iziz, she becomes aware of an ongoing political crisis in the capital. In her attempt to find Jedi Master Zez-Kai Ell, Surik actively provokes the Exchange by helping the refugees in the Refugee Sector who are being exploited by the Exchange. There are six of these - three light side and three dark side. Mandalore promises to help her secure passage to Iziz if she can prove herself worthy. Steam. Archived from the original on February 13, 2020. Adare later reveals to Surik that she is in contact with Jedi Master Vrook Lamar because she needs his help to protect the settlers; the Khoonda Militia is too small and weak to resist aggression from a group of mercenaries. Return to Dxun[] After Surik leaves Dantooine, she receives word from the Mandalorians on Dxun that Jedi Master Kavarr has made contact and wants her to meet him in Iziz. GameSpot. Archived from the original on April 11, 2016. While exploring the ruins of the Sith Academy at the Valley of the Dark Lords, Surik finds the dead body of the last missing Jedi Master, Lonna Vash. After Surik awakens in the medical bay, T3-M4 helps her gain access to the fuel depot before it is attacked and disabled by a HK-50 assassin droid. Just as Surik exits the cave, she meets Azkul, the mercenary leader, who asks her to help them in conquering Khoonda. She was blamed for Revan's fall after the Mandalorian Wars and banished from the Jedi Order as punishment. Shortly after, Surik shows up to confront the fallen Jedi Master and defeats her. She and her companions also fend off some Jedi-hunting bounty hunters and Red Eclipse slavers. Kreia then leaves. Although this event ended the war, the trauma of sensing so many deaths through the Force caused Surik to instinctively sever her connection to the Force, and she was subsequently banished from the Jedi Order. It was felt that each stage of the game should ask and answer the question "Why should the player care?""[8] The following phase involved devising the critical story points and filling in the story to link those points together. Upon entering, they are surrounded by the Handmaiden Sisters, who disarm and arrest them. After wandering the periphery of the galaxy for a decade, Surik is drawn into the conflict between the Republic and the Sith. Gradually and unknowingly, she fell to the dark side as she immersed herself in studying the Sith holocrons she had collected in order to better understand the ways of the Sith, betraying herself and effectively becoming a Darth Traya. During their duel, Nihilus attempts to drain the Force from Surik in the same way he did to other Jedi, but it proves to be his undoing—instead of feeding on Surik's connection to the Force, he is weakened by the echoes of the wound in the Force that she carries with her. These features were also passed onto the PC Windows version.[19] Game mods[] Because of the flexibility of the game's Odyssey game engine, The Sith Lords is often a subject of modding in the gaming community. After the war was over, Bao-Dur wanted to use his skills to help people as a means of redeeming himself, so he participated in the Republic-sponsored Restoration Project on Telos IV. The development team also wanted to create a story that would pull the player into seriously thinking about the difference in using the Force for good and evil and the consequences of those actions.[3] Plot summary[] The game takes place approximately five years after the conclusion of the first game, and during the times of the Dark Wars, and focuses on a mostly different set of characters. Impressed that Surik holds no grudge against her, Atris allows Surik to take back the Ebon Hawk and leave with her companions. Nihilus later aided Sion in overthrowing Traya, and then detached himself from Sion, causing major destruction and taking on an apprentice of his own, Visas Marr. Obsidian Entertainment[] 1] PEGI:12+ESRB:Teen (T)[1] IACB (AU): PG[4] Xbox[] 1] Windows[] 1] Mac[5] Linux[5] Star Wars: Knights of the Old Republic "It does not matter where we go. Kreia refuses redemption and forces Surik to either kill her, to let go of the echoes of Malachor V, or be killed and allow death to consume the galaxy. Conception[] "The first story draft was pretty terrible, mostly because we weren't allowed to play K1 before drafting it, so we really knew nothing about the first game and were writing in the dark (Revan who?)." —Chris Avellone, Lead Designer for The Sith Lords at Obsidian Entertainment, talking about story development[src] Official logo Development of The Sith Lords began at approximately the same time that the original Knights of the Old Republic was released for the Xbox, on July 15, 2003. Nar Shaddaa[] The Ebon Hawk on Nar Shaddaa. Behind the scenes[] Explore all of Wookieepedia's audio files for this article subject. Sion might have also died willingly as to end his pain. She also discovers that Rand is Force-sensitive and decides to train him to be a Jedi Sentinel. Kreia, who has managed to escape from Sion, catches up with them and gets on board too. Meanwhile, when Sion cuts off Kreia's hand with his lightsaber, Surik discovers her newly formed Force bond with Kreia when she unexpectedly feels Kreia's pain through the Force. It turns out that he had deliberately allowed himself to be captured so that he can find out how the mercenaries are planning to attack Khoonda; Surik's "rescue" had complicated matters. Surik also learns from Kreia that Revan was Kreia's Padawan at one point in time, and that he has gone to the Unknown Regions to counter an unseen threat from beyond the Outer Rim. The Onderon armed forces have also split into two factions, with one side championing Vaklu and the other side remaining loyal to the Queen. Certain circumstances had severed the hero's connection to the Force, but the character was being given a chance to slowly regain that connection and rediscover what it meant to be a Jedi or Sith. You'll get a massive boost to your combat skills, while still getting plenty of Force Powers to use. Among the characters who join the main character are Kreia, who acts as a mentor to the Exile; Mira, a bounty hunter (she only joins if the player is light-side aligned on Nar Shaddaa); Hanharr, a Wookiee bounty hunter (he joins only if the player is dark-side aligned on Nar Shaddaa); Atton Rand, a former elite operative for the Sith during the Jedi Civil War who turned to smuggling after leaving the Sith, having found out that he was Force-sensitive (Atton is the love interest of a female Exile); Bao-Dur, a Zabrak engineer; Brianna, an Echari Handmaiden (she only joins if the Exile is male and is one of the two love interests of a male Exile); Mical, a former Jedi initiate turned historian (another love interest for a female Exile); Visas Marr, a Miraluka Dark Jedi apprentice to Darth Nihilus (she is the other love interest of a male Exile); and G0-T0, an interrogation droid. † 5.0 5.1 5.2 Looney, Russ: Knights of the Old Republic Sequel Comes to Mac and Linux (2015-07-21). During the Dark Wars, the Jedi Order tried to hold a meeting on Katar (Marr's homeworld), hoping that their presence would be masked by the Miralukas' strong Force sensitivity. Once they are at the base, Bao-Dur points out a breach in the planetary defense system in the polar regions as the most likely location of the Ebon Hawk. In March 2007, news of a spin-off was made official when "Aristotle," owner of a Knights fansite, interviewed several staff members of LucasArts. The Battle of Khoonda ultimately ends with the settlers' victory. Adare also grants Surik permission to search the ruins of the Jedi Enclave. They're going to get Force Powers on a regular basis, and get more Force Points to spend on them as well. Get the Dual-Wielding feat, and focus on maxing out the Flurry feat.

Gender, **Force alignment**, order of planets visited and other variables can differ depending on the input of the player.) Escape from Peragus]] See also: Skirmish at Peragus II Peragus II. Between 2009 and 2014, a full-scale known as The Sith Lords Restored Content Mod saw several releases that restored most of the cut content [20 Sources] Notes after references]] "Goto" 1.0 1.1 1.2 1.3 1.4 1.5 1.6 1.7 1.8 1.9 Star Wars: Knights of the Old Republic II - The Sith Lords. Despite the Sith Lords' regenerative abilities, Surik convinces him to let go of his pain and willingly accept death, thus ending his immortality. Concealing her Jedi identity, Surik interacts with the local settlers and hears rumors that Adare had met a Jedi. Archived from the original. Atris]] Atris Atris is Jedi Master who served as a member of the Jedi Council during the Mandalorian Wars and Jedi Civil War. After fighting several lairgrps in the Enclave Sublevel, Surik encounters Mical, a former Jedi Initiate whose training had been disrupted by the Mandalorian Wars. 1 Star Wars Knights of the Old Republic 2. During the catastrophic end of the Battle of Malachor V, the man who became Nihilus miraculously survived Meetra Surik's activation of the Mass Shadow Generator, though the experience left him scarred. Bao-Dur joins Surik and her companions and leads them to an abandoned Republic military base. While Tobin goes off in pursuit of the Jedi Master, Surik and her companions make their way out of Izz and fight Vaklu's men who try to kill them. Five years later, T3-M4 finds an injured Meetra Surik on board the heavily damaged Ebon Hawk. G0-T0 (Goto)]] G0-T0 G0-T0 is a planning droid created by the Aratech Repulsor Company to assist in rebuilding the Republic after the Jedi Civil War. Once on board, they plot proton charges on the ship and head to the bridge to confront the Sith Lord. It is his journey. "—Kreia[src] Star Wars: Knights of the Old Republic II: The Sith Lords is the sequel to Star Wars: Knights of the Old Republic, which was widely regarded as a major commercial and critical success. He also agrees to go to the former Jedi Enclave on Dantooine and wait there while Surik continues searching for the other Jedi Masters. Surik discovers Mira's Force sensitivity later and trains her to be a Jedi Sentinel. Basically, there's everything you need here to make sure you're playing Knight of the Old Republic 2: The Sith Lords as the most badass Jedi or Sith you possibly can. He appears for the last time on Malachor V, where he fights Mira again and dies by her hand (although she can choose to spare him). In early 2008 their project reached closed beta stage. 1 Looney, Russ; FAQs: Star Wars: Knights of the Old Republic II - The Sith Lords (Mac/Linux) (2015-07-21). He is also accompanied by a small, spherical remote droid which helps him with repairs. Enemies include Darth Sion, a Sith Lord with a shattered body, held together with the Force and Darth Nihilus, a being of hunger that fed on Force-sensitive energy. As the Ebon Hawk enters the Onderon system and joins the long queue into the starport on Onderon's capital Izz, Onderon starfighters under Colonel Tobin open fire at the Ebon Hawk and start a space battle above Izz. Turning to the dark side, Kreia became Darth Traya, took control of the remnants of Darth Revan's Sith Empire, and formed the Sith Triumvirate. That was what happened during the Jedi conclave at Katarr when Nihilus showed up and destroyed all the the Jedi who were present, along with the Force-sensitive Miraluka species by draining the Force from the planet, although the Miraluka Visas Marr survived. The player motivation involved providing the teasers that would stimulate the player into wanting to continue the game and encourage the player to explore the story and locations fully. They've got a decent class feat that diminishes the effects of attacks that cause fear or stun your character. BioWare is understood to have recommended Obsidian Entertainment as an alternative developer, having worked with many of Obsidian's key members when they were part of the now-defunct Black Isle Studios. Star Wars: Knights of the Old Republic 3 was in development, but was cancelled sometime in 2004 due to a difficult period for LucasArts. The Sith believe him/her to be the last remaining Jedi, though in the beginning known simply as the Exile or Jedi Exile by characters in the game due to a customizable name. The strain of sensing so many deaths through the Force caused Nihilus to crave Force energy, and he kept himself alive on the dead planet by draining the Force from whatever self he came across. After Kreia exposes her, Atris fully embraces her persona of Darth Traya and admits her fall to darkness. Although Surik retains her connection to the Force, she becomes unconscious. External links]] Check out our Star Wars: Knights of the Old Republic 2 mobile review to get our full thoughts Sentinel The Sentinel is sort of a jack-of-all-trades, a bridge class between the combat focus of the Guardian and the Force focus of the Consular. It set up a smuggling ring on Nar Shaddaa and pretended to be a proxy for a man called Goto, who does not exist in reality and appears only in holograms. While the moves are initially shrouded in mystery, Surik gradually learns of Kreia's origins as Revan's original master. The Battle of Telos]] The bridge of the Ravager When Surik arrives at Citadel Station, she sees that the Sith attack has already begun. Goto apparently survives and orders his droid, G0-T0, to join Surik's team. Atris retreated into seclusion on Telos IV, where she established a secret Jedi academy in the polar regions and recruited the Handmaidens Sisters to be her bodyguards. Australian Classification Board. At Khoonda, Surik strengthens the stronghold's defenses by activating droids and security systems, as well as recruiting more people into the Khoonda Militia, in preparation for an impending attack by the mercenaries. Along the journey, Surik learns more about Rand's past and his aversion to the Jedi; he has past experience in killing Jedi. Dantoinel]] Dantoinel Enclave Sublevel. Bao-Dur has replaced his left arm with an energy-arm that allows him to break through force shields and deal more damage. computervideogames.com. Atton Rand]] Atton Rand Atton Rand is a former Republic soldier who served under Revan during the Mandalorian Wars and Jedi Civil War. This misuse of Force power caused his physical form to degenerate until he has to encase his spirit inside his mask and armor in order to stay alive. After the wars, he became a smuggler. Due to the damage caused by the Jedi Civil War, many people on Dantooine are suspicious and distrustful of the Jedi, or simply any lightsaber-wielding person. When Meetra Surik arrives in Nar Shaddaa and is about to walk into a trap set by Visquis, the local Exchange boss, Mira knocks out Surik and goes in place of her. 1 Thorsen, Tor; E3 2008: EA CEO confirms KOTOR MMO (2008-07-17). Through her courageous deeds, Surik not only gains the gratitude of the people of Dantooine, but also restores their faith in the Jedi. The remaining Sith forces either flee or are destroyed, thus bringing an end to the battle. Surik and her companions then board another shuttle from the base to the polar regions. In the midst of all the political unrest, Surik tracks down Ordo's contact in Izz, Dhagon Ghent, and learns that he has been arrested as a suspect for the murder of Captain Sullo. In the palace, she teams up with Kavar and the loyalists to defeat Vaklu's forces and their Sith allies. (2007-04-25). Surik later deduces that "Goto" is in fact a droid pretending to be a person. She defeats Hanharr and leaves him apparently dead before escaping. Continuity]] Alternative stories]] If the player chooses to follow the dark side, they can throw Kreia into the core of Malachor V and assume the throne of headmistress of Trayus Academy. Upon her defeat, Kreia gazes into the future, revealing the future of Surik's companions, of the planets they had visited, of the Mandalorians, and of the Republic. We've even taken the time to consider which prestige class is the best to aim for when you hit level 15, and whether you should focus on the light or dark side of the force. After the battle, Kavar answers Surik's questions and teaches her a new lightsaber form or new Force power. Just as Surik is about to leave for Izz with Ordo on his personal shuttle, the camp comes under attack by Sith assassins, who are swiftly dealt with by Surik and the Mandalorians. Regardless of how the original game ended, however, the beginning of The Sith Lords sees the Sith having almost completely destroyed the Jedi Order. Still on the fence? Their first stop is Nar Shaddaa, a moon of Nal Hutta. He eventually ended up on Nar Shaddaa and became a bounty hunter. Surik discovers a datapad in the library which shows that Lamar has been captured by the mercenaries and is being held captive in the crystal cave. 1 Global Launch for The Old Republic on The Old Republic's official website (backup link) 1 Question Time: Your Interview With Chris Avellone (2009-06-03). Surik then explores the shryack cave and enters the tomb of Ludo Kreshsh. Thus begins the Onderon Civil War. In The Sith Lords, the character was a disgraced veteran of the Mandalorian Wars who was the last known Jedi in the galaxy and the target of dark side assassins who were determined to eradicate all Jedi. As Malachor V collapses upon itself once again, the Ebon Hawk arrives in time to save Surik while Kreia plunges to her death in the Trayus Core. Synopsis]] (Note: This is based on the canonical female light side version of the game. Narrowly escaping a deadly Sith ambush, the last known Jedi clings to life aboard a battered freighter near the ravaged world of Peragus..... Major characters]] This is based on the canonical female light side version of the game. As they are worried that the Exile will, through the Force, lead the Sith to them and eventually cause the death of the Force, they want to strip her of her connection to the Force against her will. Other modders, using the handles DarthStoney and Zhyi, created a restoration mod inspired by Team Gizka which accomplished all of Team Gizka's initial goals, including a restored HK force and various bug fixes. Computervideogames.com. During the Dark Wars, Atris called the Jedi to attend a secret meeting on Katarr. A ruthless hunter and brutal sociopath, he slaughtered his entire village in cold blood, believing that this would prevent them from being enslaved by the Czzerka Corporation. When Meetra Surik comes to Nar Shaddaa, she is captured and taken on board G0-T0's yacht, where the droid reveals its plans for the Republic and asks for help.]]] The Hidden Academy on Telos. Meyers9]] Art Team - Aaron Brown, Trent Campbell, Doug Cope, Tim Cox, David Espinoza, Mustazar Essa, Lucas Fied, William Harper, Edward Lacabanne, Brian Menz, Dennis Presnell, Rhin Price9]] Additional Concept Art - T.J. Frame, Chris Appelhans9]] Additional Modeling and Texturing - Robert Giampa9]] Programming]] An asterisk (*) indicates a character who is essential to forwarding the game's plot. Light side characters get more defensive powers, dark side get more offensive powers. HK-47 reunited with its master on Tatooine later and accompanied him on his search for the Star Forge. Darth Nihilus]] Darth Nihilus Darth Nihilus (also known as the Lord of Hunger) is one of the three Sith Lords of the Sith Triumvirate. During the investigation, a mysterious woman steals the Ebon Hawk with T3-M4 on board. Surik and her companions travel to Malachor V, where the war-torn planet's unstable environment causes the Ebon Hawk to crash. Mira]] Mira Mira is a Human female raised and trained by the Mandalorians, who destroyed her home and enslaved her during the Mandalorian Wars. She blames Surik for the destruction of Peragus, but later reluctantly accepts Surik's offer to help her defeat the Sith. 1 Star Wars: Knights of the Old Republic II: The Sith Lords Developer Interview (2004-05-04). The three of them seem to be the only persons alive in the entire facility, which is covered with dead miners and crawling with assault-programmed mining droids that are "mining" organics. However, he betrayed Traya when he believed that she was growing too weak for the Sith, and led his forces on a five-year long quest to find the Sith. Surik later deduces that "Goto" is in fact a droid pretending to be a person. She defeats Hanharr and leaves him apparently dead before escaping. Continuity]] Alternative stories]] If the player chooses to follow the dark side, they can throw Kreia into the core of Malachor V and assume the throne of headmistress of Trayus Academy. Upon her defeat, Atris released a port of the game for both Mac and Linux.[5] Aspyr also added several new features to the game including: 37 Achievements for both Steam and Game Center[18] Gameplay support Support for widescreen and native resolutions, including Retina/4k/5k resolutions Steam Cloud saves (Steam only) Steam Workshop support (Steam only) A number of bug fixes. After discovering that Rand, Bao-Dur, Mira, and Mical are Force-sensitive, she trains them to eventually form a new generation of Jedi, whom Kreia refers to as the Lost Jedi—the true Jedi—disciples of Surik who will later form the basis of a new Jedi Order. Mical becomes one of Surik's companions. She has five Echan half-sisters, who also serve as Atris's handmaidens. Really, this is a question for role-playing. After Surik is lured into a trap in the Jekk/Jekk Tarr and captured by the Exchange boss Goto, the bounty hunter Mira teams up with Surik's companions to infiltrate Goto's yacht and rescue her. The HK-50 assassin droid, which claims responsibility for all the deaths and damage at the facility, tries to stop Surik from leaving but she destroys it. Refuge on Telos]] Telos Citadel Station. Bao-Dur]] Bao-Dur Bao-Dur is a Zabrak mechanical expert from Iridonia. Izz]] Izz The walled city of Izz. The massive population and large cityscape of the moon makes it easy for anyone to hide and lay low for a while. Kreia then takes Surik as her new apprentice, seeing her potential as a wound in the Force to remove the influence of the will of the Force from sentients, allowing individuals to let go of their instinctual dependency on the higher power and be themselves. Brianna (Handmaiden]] Brianna (Handmaiden) Brianna (also known as Handmaiden) is a Human-Echan female who served as a handmaid to Jedi Master Atris at the secret Jedi academy on Telos IV. Url accessed on July 25 2015. 1 The Sith Lords Restored Content Mod (TSLRCM). He meets Surik again when she crash-lands en route to a Restoration Zone, and decides to follow her around the galaxy. When Surik returned after the Battle of Malachor V to face the Council's judgment, Atris was the first to condemn her and call for her to be banished. With Marr helping to distract the Sith Lord, Surik ultimately defeats Nihilus and claims his mask. Surik and her companions manage to crash-land near the Zabrak mechanic Bao-Dur, who served under Surik during the Mandalorian Wars. G0-T0 also reactivated a hidden HK Manufacturing Plant on Telos IV which started producing HK-50 series assassin droids to hunt and kill Jedi. Eventually, Surik confronts Sion in the Trayus Academy on Malachor V, where she overcomes the Sith Lord and convinces him to abandon his hatred and willingly accept his death. Surik navigates her way on foot across the planet's inhospitable landscape and reaches the Trayus Academy. He was eventually found by Darth Traya, who trained him and Darth Sion as her apprentices. His past life is almost completely shrouded in mystery, apart from the fact that he was a former Jedi who fought under Revan during the Mandalorian Wars. moddb.com. Two asterisks (**) denote a character whose first appearance or mention was elsewhere in Star Wars continuity. During the Jedi Civil War, Sion sided with the Sith against the Republic and formed the Sith Triumvirate with Darth Traya. As Nihilus feeds on the Force, he causes widespread death and destruction to worlds which have a strong connection to the Force. The conclusion of the first game varied depending on the choices of the player, with either the light side or dark side of the Force emerging triumphant—at the beginning of The Sith Lords, players specify which of these outcomes they wish the sequel to follow. 1 Star Wars: Knights of the Old Republic II — The Sith Lords Will Be Born on Mobile on StarWars.com (backup link) 1 3.0 3.1 Star Wars Knights of the Old Republic II: The Sith Lords Developer Interview 2 (Video) (2004-05-08). Archived from the original on September 8, 2019. Gathering companions and healing the dying Jedi Order in her journey, Surik ultimately eliminates the Lords of the Sith Triumvirate, encountering the medical skills. GameAgent. Note: This is ONLY to be used to report spam, advertising, and problematic (harassment, fighting, or rade) posts. One final and most important choice you have to make in Star Wars: Knights of the Old Republic 2 is the type of character you're going to play as. Kreia is ultimately defeated by the Exile. This marks the end of the civil war. Gamespot. Before Surik leaves, Handmaidens speak to her and expresses her interest in the ways of the Jedi. Surik and her companions then escape from the Ravager just before it blows up. HK-47]] HK-47 is an Assassin droid created by Revan after the Battle of Malachor V to assassinate his rivals. Archived from the original on April 25, 2007. At the climactic Battle of Malachor V, she activated the Mass Shadow Generator, which caused over a thousand instantaneous deaths. 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Kreia is ultimately defeated by the Exile. This marks the end of the civil war. Gamespot. Before Surik leaves, Handmaidens speak to her and expresses her interest in the ways of the Jedi. Surik and her companions then escape from the Ravager just before it blows up. HK-47]] HK-47 is an Assassin droid created by Revan after the Battle of Malachor V to assassinate his rivals. Archived from the original on April 25, 2007. At the climactic Battle of Malachor V, she activated the Mass Shadow Generator, which caused over a thousand instantaneous deaths. Surik repairs HK-47, who recognizes her as his new master and follows her around the galaxy. Her plan succeeds when she is killed by Meetra Surik in the Trayus Core on Malachor V—the Jedi Exile has let her bond to Kreia die, and is freed from the tragedy of Malachor V that echoed throughout her journey thereafter. The Sith Triumvirate then led a five-year long galactic extermination of the Jedi. To him, it was vital to understand what adventures had already been created, the parameters of the EU, and which bad ideas it was prudent to stay away from. 1 9.00 9.01 9.02 9.03 9.04 9.05 9.06 9.07 9.08 9.09 9.10 9.11 9.12 9.13 9.14 9.15 9.16 9.17 9.18 9.19 9.20 9.21 9.22 9.23 9.24 9.25 9.26 9.27 9.28 9.29 9.30 9.31 9.32 9.33 9.34 9.35 9.36 9.37 9.38 9.39 9.40 9.41 9.42 9.43 9.44 9.45 9.46 9.47 9.48 9.49 9.50 9.51 9.52 9.53 9.54 9.55 9.56 9.57 9.58 9.59 9.60 Star Wars: Knights of the Old Republic II: The Sith Lords credits 1 10.0 10.1 10.2 Star Wars KOTOR II - Tech Info. During their travels, Surik discovers that Bao-Dur is Force-sensitive, so she trains him to be a Jedi Guardian. She also says that Revan came to Malachor V after the Mandalorian Wars and again after the Jedi Civil War, and that he has discovered evidence of the "True Sith," whom he has gone to fight "in his own way." Meanwhile, on Malachor V's surface, Bao-Dur's remote powers up and reactivates the Mass Shadow Generator despite G0-T0's attempt to stop it. Later in the year, Electronic Gaming Monthly reported in the rumors section of their May 2007 issue that BioWare had hired an online team for work on a massively multiplayer online role-playing game based on the Knights of the Old Republic series.[12] The game, Star Wars: The Old Republic, was finally and officially announced in July 2008 by EA CEO John Ricciello.[13] It was finally released December 20th, 2011.[14] and was generally well received by the critics. Darth Sion]] Darth Sion Darth Sion (also known as the Lord of Pain) is one of the three Sith Lords of the Sith Triumvirate. There are also many people demanding that

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